



# Cowboy Dressage®

## Remuda Trail Walk Jog Lope (outside court)

1. **H** Stop and Salute. Turn Right and continue Working Jog  
**Obstacle 1** Proceed Working Jog Over Ground poles
2. **Obstacle 2** Stop straddling the Pole (with front feet Over). Side pass to the right until clear of pole, continue at the Working Lope left lead around the end of the court.
3. **Obstacle 3** Weave through the cones at the Working Jog
4. **Obstacle 4** Working walk through the poles, stop at the end of the poles next to the barrel (Table/post). Lift item and back to second barrel (table/Post) and replace item.
5. **Obstacle 5** When clear of the poles, half turn on the haunches to the Left.  
Proceed Free Jog to A.
6. **A** Stop. Right Hand Push rope gate, open and close. Continue Working Walk.
7. **N** Working Jog
8. **F** 10 Meter circle Left at the working jog
9. **F-E** Change Direction at the Working Jog, Continue to S
10. **S** 20 Meter circle Right Working lope right lead  
**S** Working Jog
11. **Between H and Q** Develop Working Walk
12. **Before Y** Half turn on Haunches Right through the working walk
13. **Q** Free jog continue to A
14. **A** Turn down centerline  
**8** Stop through the walk and Salute.

Cowboy Dressage™ Remuda Trail Walk-Jog- Lope (Trail around OUTSIDE of court)				NO.	
<u>PURPOSE</u>		<u>REQUIREMENTS</u>		<u>CONDITIONS</u> Arena:	
To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		Working Walk Free Walk 20 M circle Working Lope Working Jog 10 M circle Working Jog Free Jog Stop Working Lope Half Turn on the Haunches Rope Gate Back		Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230	
		TEST	DIRECTIVE IDEAS	POINTS	REMARKS
1.	H OBT 1	Stop and Salute Proceed to Obstacle 1: Working Jog over Ground Poles	Balance in stop; Quality of Transition; Straightness and Balance over Poles.		
2.	OBT 2	Stop straddling pole. Side-pass Right until clear of pole, Proceed Working Lope Left Lead	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass		
3.	OBT 3	Weave through cones at the Working Jog	Jog Transition; Clear jog rhythm. Bend, shape, and balance through cones.		
4.	OBT 4	Walk Into Poles. Stop at end of poles. Lift item, back to second station and replace item.	Quality of transition; Straightness through poles; Stop; Balanced back and item transfer		
5.	OBT 5	Half Turn on Haunches Left when clear of Poles, Proceed Free Jog.	Quality and balance in TOH; Quality of transition and Jog		
6.	A	Stop. Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Straightness on rail; Quality of walk		
7.	N	Working Jog.	Quality of transition and Jog; Bend in corner		
8.	F	10M Circle Left Working Jog.	Clear jog rhythm. Bend, shape, and size of circle.		
9.	F-E	Change Direction Working Jog.	Quality of Jog; Straightness		
10.	S S	20M Circle Right, Working Lope Right Lead. Working Jog	Quality of Jog; shape and size of circle; bend.		
11.	Between H and Q	Working Walk	Quality of transition; quality of walk; bend.		
12.	Before Y	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch		
13.	Q	Free Jog Continue to A.	Quality of transition and Jog; bend; Straightness on rail.		
14.	A 8	Turn down centerline. Stop through the walk. Salute.	Clear jog rhythm. Straightness on centerline and stop; Clear walk.		
<i>Exit Arena at Free Walk at A</i>					
<b>COLLECTIVE REMARKS</b>					
Gaits: Freedom and Regularity		x2			
Soft Feel; Refer to definition		x3			
Harmony and Partnership		x2			
Rider: Rider position and effective use of aids		x2			
<b>FURTHER REMARKS</b>					
				Subtotal _____	
				Errors/Penalties (- _____)	
				Total Points _____	

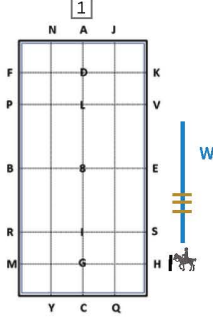
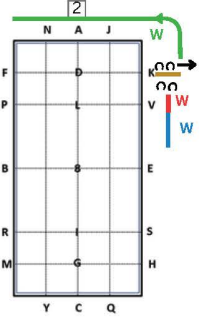
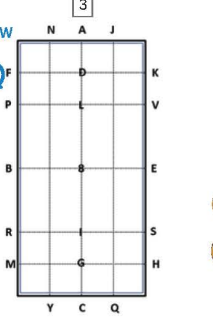
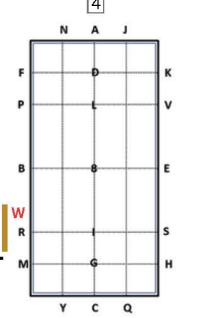
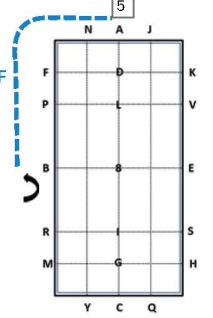
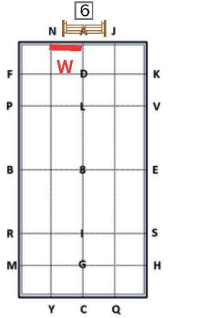
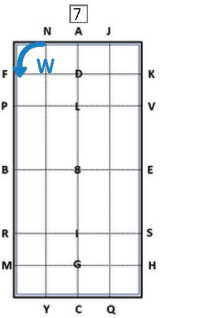
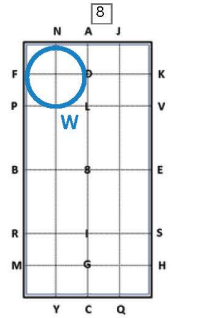
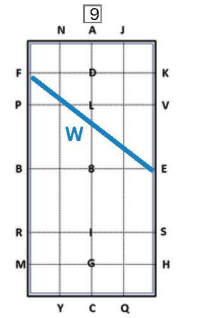
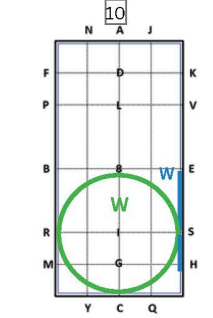
# Remuda Trail

## Walk- Jog - Lope (Trail around Court)

Page 1

Working Lope — W  
 Working walk — W  
 Free Walk - - - F  
 Working Jog — W  
 Free Jog - - - F  
 Back ← Stop |

Gate   
 Ground poles   
 Half turn on haunches L/R   
 Barrel   
 Pylons

				
<p><b>H.</b> Stop and salute  <b>OBT 1.</b> Proceed to Obstacle 1          Working Jog over poles</p>	<p><b>OBT 2.</b> Stop over the pole thru the walk          Side pass right until clear of the poles          Proceed Working lope left lead</p>	<p><b>OBT 3.</b> Weave thru cones          at the working jog</p>	<p><b>OBT 4.</b> Working Walk into poles.          Stop next to barrel at end of poles          Lift bucket, back to second barrel          and replace bucket</p>	<p><b>OBT 5.</b>          Half turn on haunches left          when clear of poles.          Proceed Free jog</p>
				
<p><b>A</b> STOP. Right hand push gate.          Open and close.          Continue working walk</p>	<p><b>N.</b> Working jog</p>	<p><b>F.</b> 10m. circle left Working jog</p>	<p><b>F - E</b> Change direction          Working jog</p>	<p>Continue Working jog to S  <b>S.</b> 20m Circle right Working Lope  <b>S.</b> Working jog</p>

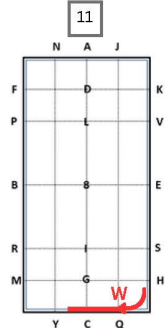
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## Walk - Jog - Lope (Trail around Court)

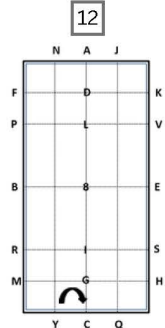
Page 2

Working walk — W  
 Free Walk - - - F  
 Working Jog — W  
 Free Jog - - - F  
 Back ← Stop —

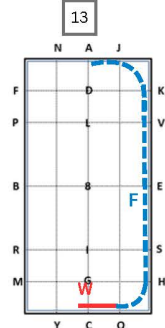
Gate   
 Ground poles   
 Half turn on haunches L/R   
 Barrel 



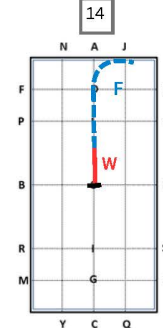
**Between H and Q**  
Working Walk



**Before Y** Half turn on Haunches Right  
Through the walk



**Q** FreeJog  
Continue to A



**A.** Turn down centerline  
**B.** Stop through the walk. Salute