



Cowboy Dressage®

Remuda Trail Walk Walk 1A (Inside court)

Call Sheet

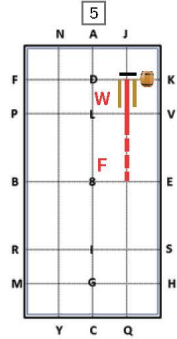
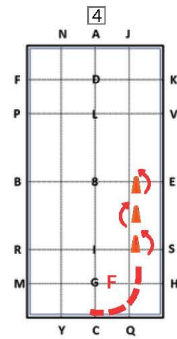
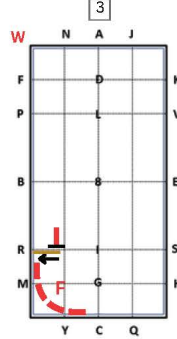
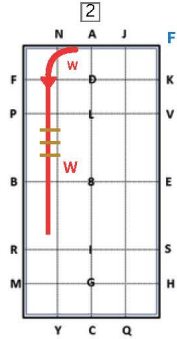
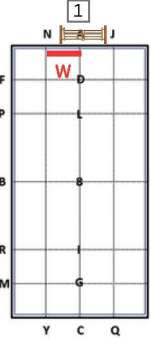
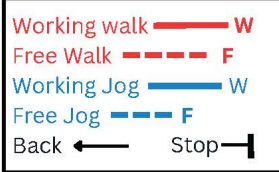
1. **A** Stop and Salute. Continue Right hand push rope gate, open and closed
Continue working walk
2. **At about N** Turn down Line Working Walk
Obstacle 1 Proceed Working walk Over Ground poles
3. **Obstacle 2** Stop before the Pole. Side pass to the right until clear of pole, continue at the free walk around the end of the court to the left
4. **Obstacle 3** Weave through the cones at the Free Walk
5. **Obstacle 4** Continue Working walk through the poles, stop at the end of the poles next to the barrel (table/post). Lift and replace the item on the barrel (table/post).
6. **Obstacle 5** Back through the poles. When clear of the poles half turn on the haunches to the Left. Proceed working walk
7. **Before Midline E-8-B** Half circle Left to the rail and continue at the Free Walk to N
8. **N** Working Walk
9. **F** 10 Meter circle Left at the working walk
10. **F-E** Change Direction at the Free Walk, Continue to S
11. **S** Half of a 20 Meter circle Right. S-C Free Walk and C-R Working walk
12. **R** Half turn on the Haunches to the Right, through the Working Walk
Continue Free Walk to C
13. **C** Working walk Continue to E
14. **E** Half of a 10m circle Left Working Walk
- 8** Stop and Salute

Cowboy Dressage™ Remuda Trail Walk-Walk 1A (Trail INSIDE of court)				NO.
<u>PURPOSE</u>		<u>REQUIREMENTS</u>		<u>CONDITIONS</u>
To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		Working Walk Free Walk Half Turn on Haunch Back		Arena: Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230
<u>TEST</u>		<u>DIRECTIVE IDEAS</u>	<u>POINTS</u>	<u>REMARKS</u>
1.	A	Stop and salute Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Straightness on rail; Quality of walk	
2.	At about N OBT 1	Turn down Line Working Walk Proceed Working walk over Ground Poles	Bend; Quality of Transition; Straightness and Balance over Poles.	
3.	OBT 2	Stop through walk before pole. Side-pass Right until clear of pole. Develop Free Walk	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass	
4.	OBT 3	Weave through cones at the Free Walk	Clear walk rhythm. Bend, consistent shape, and balance through cones.	
5.	OBT 4	Working Walk Into Poles. Stop at end of poles. Lift and Replace item	Quality of transition; Straightness through poles; Stop balance through lift	
6.	OBT 5	Back through poles. Half Turn on Haunches Left when clear of Poles, Proceed Working Walk	Quality of backup; Quality and balance in TOH; Quality of transition and walk	
7.	Before mid line N	Half Circle left to the rail continue Free Walk Working Walk	Quality of Walk, transitions; Bend in corner	
8.	F	10M Circle Left Working Walk.	Clear walk rhythm. Bend, shape, and size of circle.	
9.	F-E	Change Direction Free Walk. Continue to S	Quality of Walk; Straightness	
10.	S-C-R	Half of a 20M Circle Right, S-C Free Walk. C-R Working Walk	Quality of Walk; shape and size of circle; bend; Clear Transition	
11.	R	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch	
12.		Continue Free Walk to C.	Quality of transition; quality of walk; bend.	
13.	C	Working Walk Continue to E.	Quality of transition and Walk; bend; Straightness on rail.	
14.	E 8	Half of a 10M circle Left Working Walk Stop. Salute.	Clear Walk rhythm. Bend and Balance on half circle; Balance in Stop;	
Exit Arena at Free Walk at A				
COLLECTIVE REMARKS				
Gaits: Freedom and Regularity		x2		
Soft Feel; Refer to definition		x3		
Harmony and Partnership		x2		
Rider: Rider position and effective use of aids		x2		
FURTHER REMARKS				
				Subtotal _____
				Errors/Penalties (- _____)
				Total Points _____

Remuda Trail

Walk- Walk 1A (Trail inside Court)

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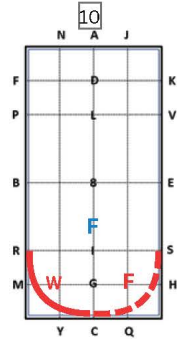
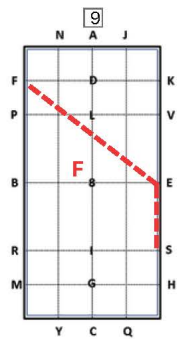
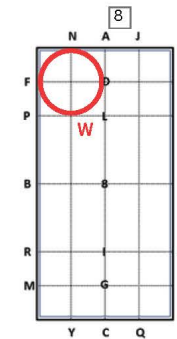
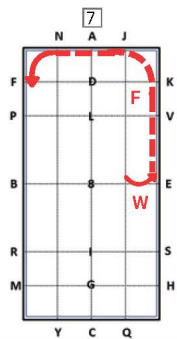
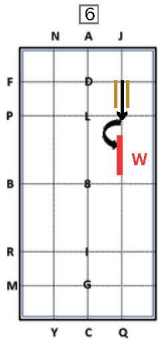
A. Stop and salute
 Right hand push gate
 Open and close.
 Continue Working walk

At about N Turn down line to OBT 1
OBT 1 Working walk over the ground poles

OBT 2. Stop thru walk before pole. Side pass right until clear of pole. Develop Free Walk

OBT3. Weave thru cones at the Free Walk

OBT 4. Working Walk into poles. Stop at end of poles.
 Lift and replace item



OBT 5. Back thru poles, Half turn on Haunches Left when clear of poles. Proceed Working walk

Before Mid Line Half circle left to the rail and continue Free Walk
N Working Walk

F. 10m circle left Working Walk

F - E Change direction
 Free Walk
 Continue to S

S-C-R Half of a 20m Circle right
 S-C Free walk
 C-R Working walk

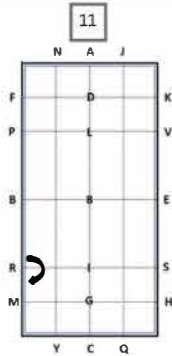
Remuda Trail

Walk - Walk 1A (Trail inside Court)

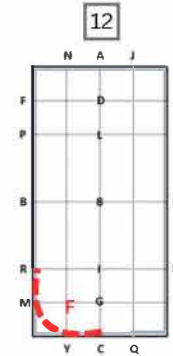
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Working walk — W
 Free Walk - - - F
 Working Jog — W
 Free Jog - - - F
 Back ← Stop —

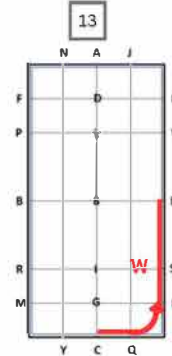
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Barrel 



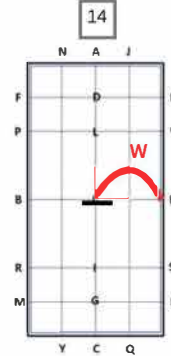
R Half turn on Haunches
 Right thru the walk



Continue Free Walk to C



C Working Walk
 Continue to E



E. Half of a 10m Circle Left
 Working Walk
8. Stop and Salute