



# Cowboy Dressage®

## Remuda Trail Walk Walk 1B (Inside court)

### Call Sheet

1. **A** Stop and Salute. Continue Right hand push rope gate, open and closed  
Continue working walk
2. **At about N** Turn down Line Working Walk  
**Obstacle 1** Proceed Working walk Over Ground poles
3. **Obstacle 2** Stop before the Pole. Side pass to the right until clear of pole,  
continue at the free walk around the end of the court to the left
4. **Obstacle 3** Weave through the cones at the Free Walk
5. **Obstacle 4** Continue Working walk through the poles, stop at the end of the poles  
for 5 seconds.
6. **Obstacle 5** Back through the poles. When clear of the poles half turn on the  
haunches to the Left. Proceed working walk
7. **Before Midline E-8-B** Half circle Left to the rail and continue at the Free Walk to N
8. **N** Working Walk
9. **F** 10 Meter circle Left at the working walk
10. **F-E** Change Direction at the Free Walk, Continue to S
11. **S** Half of a 20 Meter circle Right. S-C Free Walk and C-R Working walk
12. **R** Half turn on the Haunches to the Right, through the Working Walk  
Continue Free Walk to C
13. **C** Working walk Continue to E
14. **E** Half of a 10m circle Left Working Walk
- 8** Stop and Salute

Cowboy Dressage™ Remuda Trail Walk-Walk 1B (Trail INSIDE of court)					NO.
<u>PURPOSE</u>		<u>REQUIREMENTS</u>		<u>CONDITIONS</u>	
To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		Working Walk Free Walk Half Turn on Haunch Back		20 M circle 10 M circle Stop Rope Gate	
				Arena: Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230	
		TEST	DIRECTIVE IDEAS	POINTS	REMARKS
1.	A	Stop and salute Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Straightness on rail; Quality of walk		
2.	At about N OBT 1	Turn down Line Working Walk Proceed Working walk over Ground Poles	Bend; Quality of Transition; Straightness and Balance over Poles.		
3.	OBT 2	Stop through walk before pole. Side-pass Right until clear of pole. Develop Free Walk	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass		
4.	OBT 3	Weave through cones at the Free Walk	Clear walk rhythm. Bend, consistent shape, and balance through cones.		
5.	OBT 4	Working Walk Into Poles. Stop at end of poles for 5 seconds.	Quality of transition; Straightness through poles; Stop balance		
6.	OBT 5	Back through poles. Half Turn on Haunches Left when clear of Poles, Proceed Working Walk	Quality of backup; Quality and balance in TOH; Quality of transition and walk		
7.	Before mid line N	Half Circle left to the rail continue Free Walk Working Walk	Quality of Walk, transitions; Bend in corner		
8.	F	10M Circle Left Working Walk.	Clear walk rhythm. Bend, shape, and size of circle.		
9.	F-E	Change Direction Free Walk. Continue to S	Quality of Walk; Straightness		
10.	S-C-R	Half of a 20M Circle Right, S-C Free Walk. C-R Working Walk	Quality of Walk; shape and size of circle; bend; Clear Transition		
11.	R	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch		
12.		Continue Free Walk to C.	Quality of transition; quality of walk; bend.		
13.	C	Working Walk Continue to E.	Quality of transition and Walk; bend; Straightness on rail.		
14.	E 8	Half of a 10M circle Left Working Walk Stop. Salute.	Clear Walk rhythm. Bend and Balance on half circle; Balance in Stop;		
Exit Arena at Free Walk at A					
<b>COLLECTIVE REMARKS</b>					
Gaits: Freedom and Regularity		x2			
Soft Feel; Refer to definition		x3			
Harmony and Partnership		x2			
Rider: Rider position and effective use of aids		x2			
<b>FURTHER REMARKS</b>					
					Subtotal _____
					Errors/Penalties (- _____)
					Total Points _____



# Remuda Trail

## Walk - Walk 1B (Trail inside Court)

Page 2

Working walk — W  
 Free Walk - - - F  
 Working Jog — W  
 Free Jog - - - F  
 Back ← Stop —

Gate —  
 Ground poles ||||  
 Half turn on haunches L/R ↻  
 Pylons ▲

