



Cowboy Dressage®

Remuda Trail Walk Walk 1A (Inside court)

Call Sheet

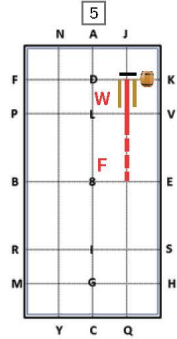
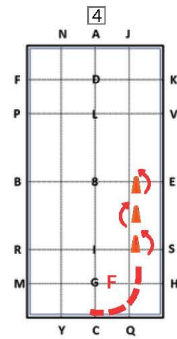
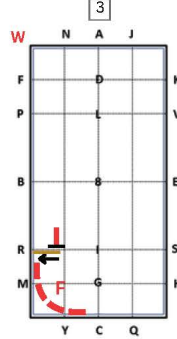
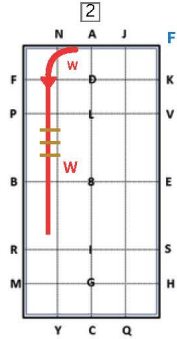
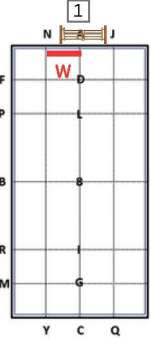
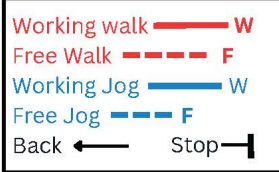
1. **A** Stop and Salute. Continue Right hand push rope gate, open and closed
Continue working walk
2. **At about N** Turn down Line Working Walk
Obstacle 1 Proceed Working walk Over Ground poles
3. **Obstacle 2** Stop before the Pole. Side pass to the right until clear of pole, continue at the free walk around the end of the court to the left
4. **Obstacle 3** Weave through the cones at the Free Walk
5. **Obstacle 4** Continue Working walk through the poles, stop at the end of the poles next to the barrel (table/post). Lift and replace the item on the barrel (table/post).
6. **Obstacle 5** Back through the poles. When clear of the poles half turn on the haunches to the Left. Proceed working walk
7. **Before Midline E-8-B** Half circle Left to the rail and continue at the Free Walk to N
8. **N** Working Walk
9. **F** 10 Meter circle Left at the working walk
10. **F-E** Change Direction at the Free Walk, Continue to S
11. **S** Half of a 20 Meter circle Right. S-C Free Walk and C-R Working walk
12. **R** Half turn on the Haunches to the Right, through the Working Walk
Continue Free Walk to C
13. **C** Working walk Continue to E
14. **E** Half of a 10m circle Left Working Walk
- 8** Stop and Salute

Cowboy Dressage™ Remuda Trail Walk-Walk 1A (Trail INSIDE of court)				NO.
<u>PURPOSE</u>		<u>REQUIREMENTS</u>		<u>CONDITIONS</u>
To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		Working Walk Free Walk Half Turn on Haunch Back		Arena: Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230
<u>TEST</u>		<u>DIRECTIVE IDEAS</u>	<u>POINTS</u>	<u>REMARKS</u>
1.	A	Stop and salute Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Straightness on rail; Quality of walk	
2.	At about N OBT 1	Turn down Line Working Walk Proceed Working walk over Ground Poles	Bend; Quality of Transition; Straightness and Balance over Poles.	
3.	OBT 2	Stop through walk before pole. Side-pass Right until clear of pole. Develop Free Walk	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass	
4.	OBT 3	Weave through cones at the Free Walk	Clear walk rhythm. Bend, consistent shape, and balance through cones.	
5.	OBT 4	Working Walk Into Poles. Stop at end of poles. Lift and Replace item	Quality of transition; Straightness through poles; Stop balance through lift	
6.	OBT 5	Back through poles. Half Turn on Haunches Left when clear of Poles, Proceed Working Walk	Quality of backup; Quality and balance in TOH; Quality of transition and walk	
7.	Before mid line N	Half Circle left to the rail continue Free Walk Working Walk	Quality of Walk, transitions; Bend in corner	
8.	F	10M Circle Left Working Walk.	Clear walk rhythm. Bend, shape, and size of circle.	
9.	F-E	Change Direction Free Walk. Continue to S	Quality of Walk; Straightness	
10.	S-C-R	Half of a 20M Circle Right, S-C Free Walk. C-R Working Walk	Quality of Walk; shape and size of circle; bend; Clear Transition	
11.	R	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch	
12.		Continue Free Walk to C.	Quality of transition; quality of walk; bend.	
13.	C	Working Walk Continue to E.	Quality of transition and Walk; bend; Straightness on rail.	
14.	E 8	Half of a 10M circle Left Working Walk Stop. Salute.	Clear Walk rhythm. Bend and Balance on half circle; Balance in Stop;	
Exit Arena at Free Walk at A				
COLLECTIVE REMARKS				
Gaits: Freedom and Regularity		x2		
Soft Feel; Refer to definition		x3		
Harmony and Partnership		x2		
Rider: Rider position and effective use of aids		x2		
FURTHER REMARKS				
				Subtotal _____
				Errors/Penalties (- _____)
				Total Points _____

Remuda Trail

Walk- Walk 1A (Trail inside Court)

Page 1



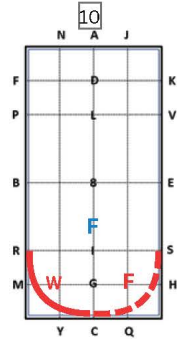
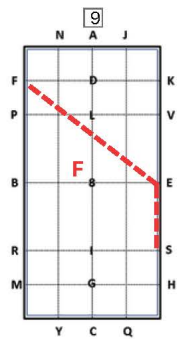
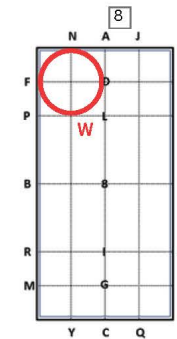
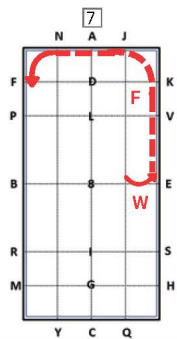
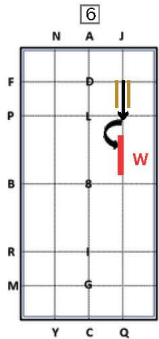
A. Stop and salute
 Right hand push gate
 Open and close.
 Continue Working walk

At about N Turn down line to OBT 1
OBT 1 Working walk over the ground poles

OBT 2. Stop thru walk before pole. Side pass right until clear of pole. Develop Free Walk

OBT3. Weave thru cones at the Free Walk

OBT 4. Working Walk into poles. Stop at end of poles.
 Lift and replace item



OBT 5. Back thru poles, Half turn on Haunches Left when clear of poles. Proceed Working walk

Before Mid Line Half circle left to the rail and continue Free Walk
N Working Walk

F. 10m circle left Working Walk

F - E Change direction
 Free Walk
 Continue to S

S-C-R Half of a 20m Circle right
 S-C Free walk
 C-R Working walk

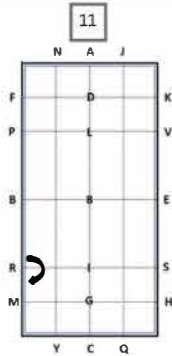
Remuda Trail

Walk - Walk 1A (Trail inside Court)

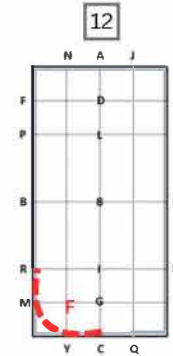
Page 2

Working walk — W
 Free Walk - - F
 Working Jog — W
 Free Jog - - F
 Back ← Stop —

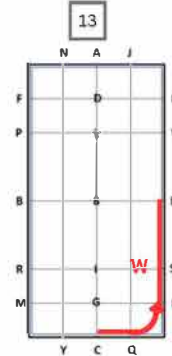
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Barrel 



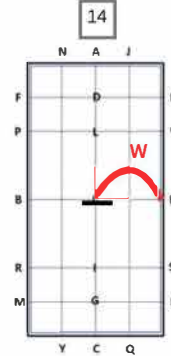
R Half turn on Haunches
Right thru the walk



Continue Free Walk to C



C Working Walk
Continue to E



E. Half of a 10m Circle Left
Working Walk
8. Stop and Salute



Cowboy Dressage®

Remuda Trail Walk Walk 1B (Inside court)

Call Sheet

1. **A** Stop and Salute. Continue Right hand push rope gate, open and closed
Continue working walk
2. **At about N** Turn down Line Working Walk
Obstacle 1 Proceed Working walk Over Ground poles
3. **Obstacle 2** Stop before the Pole. Side pass to the right until clear of pole,
continue at the free walk around the end of the court to the left
4. **Obstacle 3** Weave through the cones at the Free Walk
5. **Obstacle 4** Continue Working walk through the poles, stop at the end of the poles
for 5 seconds.
6. **Obstacle 5** Back through the poles. When clear of the poles half turn on the
haunches to the Left. Proceed working walk
7. **Before Midline E-8-B** Half circle Left to the rail and continue at the Free Walk to N
8. **N** Working Walk
9. **F** 10 Meter circle Left at the working walk
10. **F-E** Change Direction at the Free Walk, Continue to S
11. **S** Half of a 20 Meter circle Right. S-C Free Walk and C-R Working walk
12. **R** Half turn on the Haunches to the Right, through the Working Walk
Continue Free Walk to C
13. **C** Working walk Continue to E
14. **E** Half of a 10m circle Left Working Walk
- 8** Stop and Salute

Cowboy Dressage™ Remuda Trail Walk-Walk 1B (Trail INSIDE of court)					NO.
<u>PURPOSE</u>		<u>REQUIREMENTS</u>		<u>CONDITIONS</u>	
To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		Working Walk Free Walk Half Turn on Haunch Back		20 M circle 10 M circle Stop Rope Gate	
Arena: Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230					
		TEST	DIRECTIVE IDEAS	POINTS	REMARKS
1.	A	Stop and salute Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Straightness on rail; Quality of walk		
2.	At about N OBT 1	Turn down Line Working Walk Proceed Working walk over Ground Poles	Bend; Quality of Transition; Straightness and Balance over Poles.		
3.	OBT 2	Stop through walk before pole. Side-pass Right until clear of pole. Develop Free Walk	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass		
4.	OBT 3	Weave through cones at the Free Walk	Clear walk rhythm. Bend, consistent shape, and balance through cones.		
5.	OBT 4	Working Walk Into Poles. Stop at end of poles for 5 seconds.	Quality of transition; Straightness through poles; Stop balance		
6.	OBT 5	Back through poles. Half Turn on Haunches Left when clear of Poles, Proceed Working Walk	Quality of backup; Quality and balance in TOH; Quality of transition and walk		
7.	Before mid line N	Half Circle left to the rail continue Free Walk Working Walk	Quality of Walk, transitions; Bend in corner		
8.	F	10M Circle Left Working Walk.	Clear walk rhythm. Bend, shape, and size of circle.		
9.	F-E	Change Direction Free Walk. Continue to S	Quality of Walk; Straightness		
10.	S-C-R	Half of a 20M Circle Right, S-C Free Walk. C-R Working Walk	Quality of Walk; shape and size of circle; bend; Clear Transition		
11.	R	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch		
12.		Continue Free Walk to C.	Quality of transition; quality of walk; bend.		
13.	C	Working Walk Continue to E.	Quality of transition and Walk; bend; Straightness on rail.		
14.	E 8	Half of a 10M circle Left Working Walk Stop. Salute.	Clear Walk rhythm. Bend and Balance on half circle; Balance in Stop;		
Exit Arena at Free Walk at A					
COLLECTIVE REMARKS					
Gaits: Freedom and Regularity		x2			
Soft Feel; Refer to definition		x3			
Harmony and Partnership		x2			
Rider: Rider position and effective use of aids		x2			
FURTHER REMARKS					
					Subtotal _____
					Errors/Penalties (- _____)
					Total Points _____

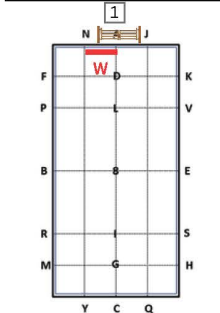
Remuda Trail

Walk- Walk 1B (Trail inside Court)

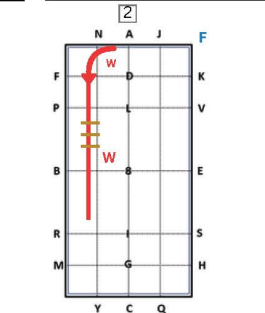
Page 1

Working walk ——— W
 Free Walk - - - - F
 Working Jog ——— W
 Free Jog - - - - F
 Back ← Stop —

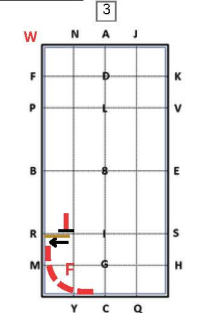
Gate
 Ground poles
 Half turn on haunches L/R
 Pylons



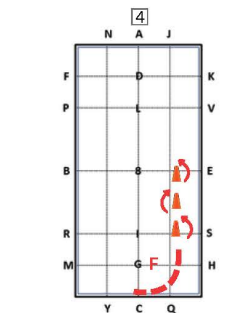
A. Stop and salute
 Right hand push gate
 Open and close.
 Continue Working walk



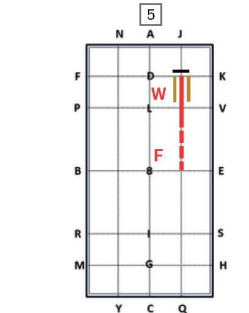
At about N Turn down line to **OBT 1**
OBT 1 Working walk over the ground poles



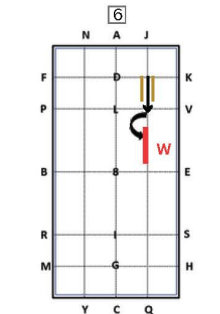
OBT 2. Stop thru walk before pole. Side pass right until clear of pole. Develop Free Walk



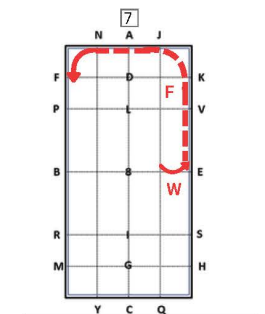
OBT3. Weave thru cones at the Free Walk



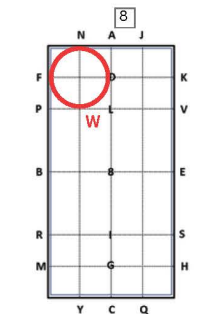
OBT 4. Working Walk into poles. Stop at end of poles for 5 seconds



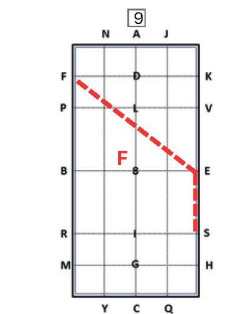
OBT 5. Back thru poles, Half turn on Haunches Left when clear of poles. Proceed Working walk



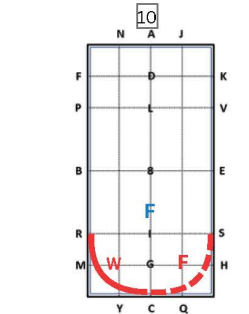
Before Mid Line Half circle left to the rail and continue Free Walk
N Working Walk



F. 10m circle left Working Walk



F - E Change direction Free Walk Continue to S



S-C-R Half of a 20m Circle right
 S-C Free walk
 C-R Working walk

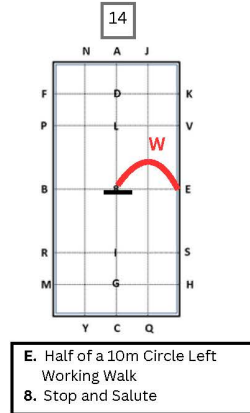
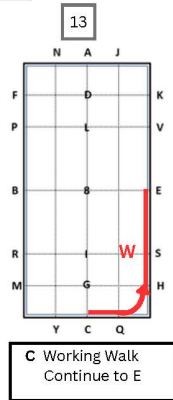
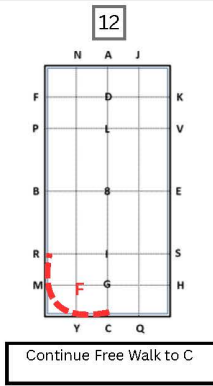
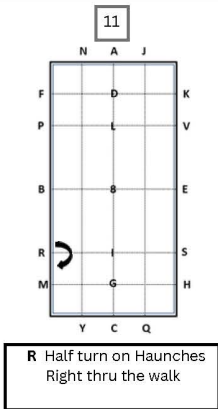
Remuda Trail

Walk - Walk 1B (Trail inside Court)

Page 2

Working walk — W
 Free Walk - - F
 Working Jog — W
 Free Jog - - F
 Back ← Stop —

Gate —
 Ground poles ||||
 Half turn on haunches L/R ↷ ↶
 Pylons ▲





Cowboy Dressage®

Remuda Trail Walk Walk (Outside court)

Call Sheet






1. **H** Stop and Salute. Turn Right and continue Working Walk
Obstacle 1 Proceed Working Walk Over Ground poles
2. **Obstacle 2** Stop before the pole through the Working Walk. Side pass to the right until clear of pole, continue at the Free Walk around the end of the court.
3. **Obstacle 3** Weave through the cones at the Free Walk
4. **Obstacle 4** Working walk through the poles, stop at the end of the poles next to the barrel (Table/post). Lift and replace item.
5. **Obstacle 5** Back through the poles. When clear of poles Half Turn on Haunches to the Left. Proceed Working Walk to A.
6. **A** Stop. Right Hand Push rope gate, open and close. Continue Working Walk.
7. **N** Continue Working Walk
8. **F** 10 Meter circle Left at the Working Walk
9. **F-E** Change Direction at the Free Walk, Continue to S
10. **S-C-R** Half of a 20 Meter circle Right. S-C Free Walk and C-R Working Walk
11. **R** Half turn on Haunches Right through the working walk
12. Continue Free Walk to C
13. **C** Working Walk continue to E
14. **E** Half of a 10m circle Left Working Walk
- 8** Stop and Salute.

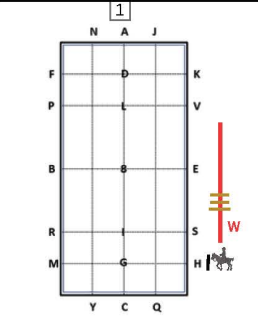
Cowboy Dressage™ Remuda Trail Walk-Walk (Trail Outside of court)				NO.
<u>PURPOSE</u>		<u>REQUIREMENTS</u>		<u>CONDITIONS</u>
To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		Working Walk Free Walk Half Turn on Haunch Back		Arena: Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230
<u>TEST</u>		<u>DIRECTIVE IDEAS</u>	<u>POINTS</u>	<u>REMARKS</u>
1.	H OBT 1	Stop and Salute Proceed to Obstacle 1: Working Walk over Ground Poles	Balance in stop; Quality of Transition; Straightness and Balance over Poles.	
2.	OBT 2	Stop through walk at pole. Side-pass Right until clear of pole. Develop Free Walk	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass	
3.	OBT 3	Weave through cones at the Free Walk	Clear walk rhythm. Bend, shape, and balance through cones.	
4.	OBT 4	Working Walk Into Poles. Stop at end of poles. Lift and Replace item	Quality of transition; Straightness through poles; Stop balance through lift	
5.	OBT 5	Back through poles. Half Turn on Haunches Left when clear of Poles, Proceed Working Walk	Quality of backup; Quality and balance in TOH; Quality of transition and walk	
6.	A	Stop. Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Straightness on rail; Quality of walk	
7.	N	Working Walk	Quality of Walk; Bend in corner	
8.	F	10M Circle Left Working Walk.	Clear walk rhythm. Bend, shape, and size of circle.	
9.	F-E	Change Direction Free Walk. Continue to S	Quality of Walk; Straightness	
10.	S-C-R S-C C-R	Half of a 20M Circle Right, Free Walk Working Walk	Quality of Walk; shape and size of circle; bend; Clear Transition	
11.	R	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch	
12.		Continue Free Walk to C.	Quality of transition; quality of walk; bend.	
13.	C	Working Walk Continue to E.	Quality of transition and Walk; bend; Straightness on rail.	
14.	E 8	Half of a 10M circle Left Working Walk Stop. Salute.	Clear Walk rhythm. Bend and Balance on half circle; Balance in Stop;	
Exit Arena at Free Walk at A				
COLLECTIVE REMARKS				
Gaits: Freedom and Regularity		x2		
Soft Feel; Refer to definition		x3		
Harmony and Partnership		x2		
Rider: Rider position and effective use of aids		x2		
FURTHER REMARKS				
				Subtotal _____
				Errors/Penalties (- _____)
				Total Points _____

Remuda Trail Walk- Walk (Trail around Court)

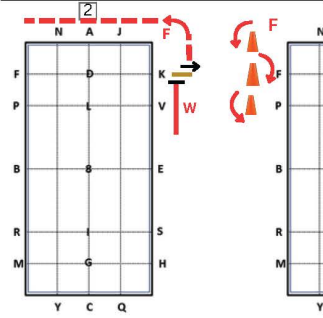
Page 1

Working walk — W
 Free Walk - - - F
 Working Jog — W
 Free Jog - - - F
 Back ← Stop —

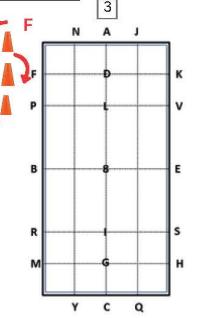
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Barrel 
 Pylons 



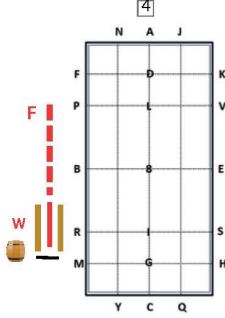
H. Stop and salute
OBT 1. Proceed to Obstacle 1
 Working Walk over poles



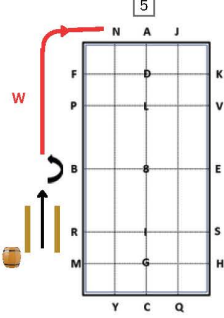
OBT 2. Stop thru walk at pole
 Side pass right until clear
 of pole
 Develop Free Walk



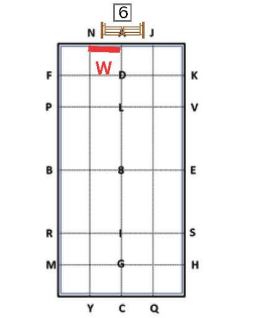
OBT 3. Weave thru cones
 Free Walk.



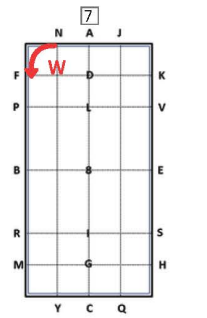
OBT 4. Working Walk into poles,
 Stop next to barrel at end of poles
 Lift and replace bucket



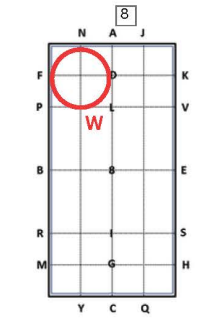
OBT 5. Back thru poles
 Half turn on haunches left
 when clear of poles
 Proceed Working Walk



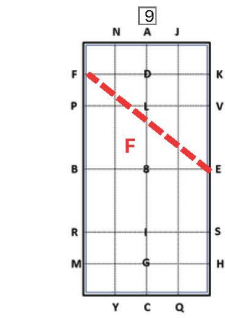
A STOP. Right hand push gate.
 Open and close
 Continue working walk



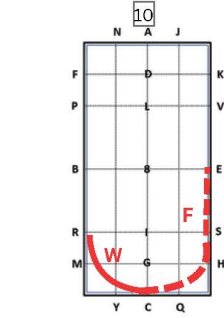
N. Working walk



F. 10m. circle left Working walk



F - E Change direction
 Free Walk
 Continue Free walk to S



S 20m half circle right
S-C Free Walk
C-R Working Walk

Remuda Trail

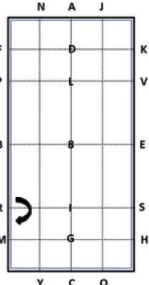
Walk - Walk (Trail around Court)

Page 2

Working walk — W
 Free Walk - - F
 Working Jog — W
 Free Jog - - F
 Back ← Stop —

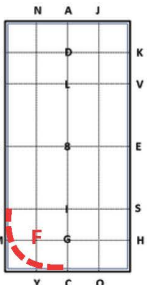
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Barrel 

11



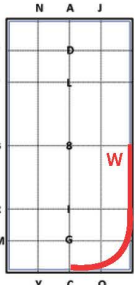
R Half turn on Haunches Right
Thru the Walk

12



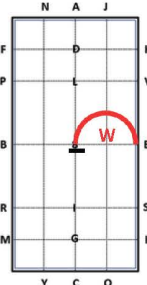
Continue Free Walk to C

13



C Working Walk
Continue to E

14



E. Half of a 10m circle Left Working walk
B. Stop. Salute



Cowboy Dressage®

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Call Sheet






1. **A** Stop and Salute. Continue Right hand push rope gate, open and closed
Continue working walk
2. **At about N** Turn down Line and develop Working Jog
Obstacle 1 Proceed Working Jog Over Ground poles
3. **Obstacle 2** Stop Through the walk before the Pole. Side pass to the right until clear of pole, continue at the Working Jog around the end of the court to the left
4. **Obstacle 3** Weave through the cones at the Working Jog
5. **Obstacle 4** Working walk through the poles, stop at the end of the poles next to the barrel (Or table/post). Lift and replace the item on the barrel (or table/post).
6. **Obstacle 5** Back through the poles. When clear of the poles half turn on the haunches to the Left. Proceed working walk
7. **Before Mid-line E-8-B** Half circle Left to the rail and develop the Working Jog to N
8. **F** 10 Meter circle Left at the working jog
9. **F-E** Change Direction at the Working Jog, Continue to S
10. **S** 20 Meter circle Right Free jog
S Working Jog
11. **Between H and Q** Develop Working Walk
12. **Before Y** Half turn on the Haunches Right through the working walk
13. **Q** Working jog continue to A
14. **A** Turn down centerline
8 Stop through the walk, Salute.

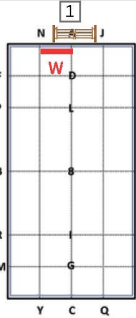
Cowboy Dressage™ Remuda Trail Walk-Jog 1A (Trail inside court)				NO.	
<u>PURPOSE</u>		<u>REQUIREMENTS</u>		<u>CONDITIONS</u>	
To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		Working Walk 20 M circle Free Jog Free Walk 10 M circle Working Jog Working Jog Stop Free Jog Half turn on Haunches Back		Arena: Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230	
		TEST	DIRECTIVE IDEAS	POINTS	REMARKS
1.	A	Stop and Salute. Continue to Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Quality of walk		
2.	At about N OBT 1	Turn down line to OBT 1. Proceed Working Jog over Ground Poles	Quality of Transition; Straightness and Balance over Poles.		
3.	OBT 2	Stop through walk before pole. Side-pass Right until clear of pole. Develop Working Jog around end of court.	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass		
4.	OBT 3	Weave through cones at the Working Jog	Clear jog rhythm. Bend, shape, and balance through cones.		
5.	OBT 4	Walk Into Poles. Stop at end of poles. Lift and replace Item.	Quality of transition; Straightness through poles; Stop; Balance in item transfer		
6.	OBT 5	Back through poles. Half Turn on Haunches Left when clear of poles. Proceed Working Walk.	Quality of backup; Quality and balance in TOH; Quality of transition and walk		
7.	Before mid line	Half circle left to the rail and proceed Working Jog to N.	Quality of transition and Jog; Bend in corner		
8.	F	10M Circle Left Working Jog.	Clear jog rhythm. Bend, shape, and size of circle.		
9.	F-E	Change Direction Working Jog.	Quality of Jog; Straightness		
10.	S S	20M Circle Right, Free Jog. Working Jog	Quality of Jog; shape and size of circle; bend.		
11.	Between H and Q	Working Walk	Quality of transition; quality of walk; bend.		
12.	Before Y	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch		
13.	Q	Working Jog Continue to A.	Quality of transition and Jog; bend; Straightness on rail.		
14.	A 8	Turn down centerline. Stop through the walk. Salute.	Clear jog rhythm. Straightness on centerline and stop; Clear walk; Stop		
Exit Arena at Free Walk at A					
COLLECTIVE REMARKS					
Gaits: Freedom and Regularity		x2			
Soft Feel; Refer to definition		x3			
Harmony and Partnership		x2			
Rider: Rider position and effective use of aids		x2			
FURTHER REMARKS					
				Subtotal _____	
				Errors/Penalties (- _____)	
				Total Points _____	

Remuda Trail

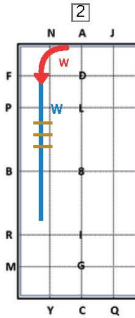
Walk- Jog 1A (Trail inside Court)

Page 1

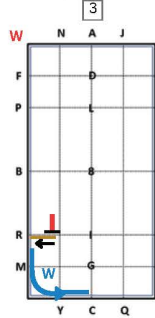
Working walk ——— W	Gate 
Free Walk - - - - F	Ground poles 
Working Jog ——— W	Half turn on haunches L/R 
Free Jog - - - - F	Barrel 
Back ← Stop →	Pylons 



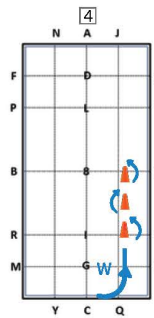
A. Stop and salute
Continue to right hand push gate. Open and close.
Continue Working walk



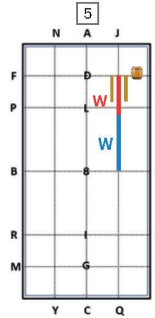
At about N Turn down line to **OBT 1**
OBT 1 Working jog over the ground poles



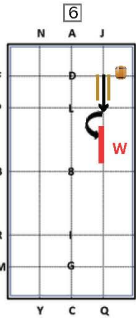
OBT 2. Stop thru walk before pole. Side pass right until clear of pole. Develop Working Jog around end of court



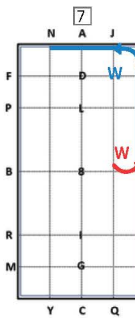
OBT3. Weave thru cones at the working jog



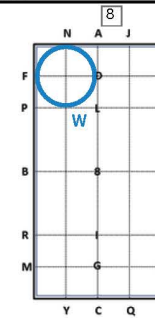
OBT 4. Walk into poles
Stop at end of poles
Lift and replace item



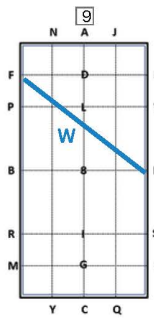
OBT 5. Back thru poles, Half turn on Haunches Left when clear of poles. Proceed Working walk



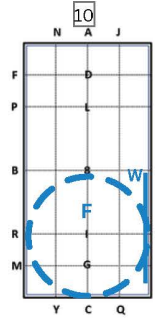
Before Mid Line Half circle left to the rail and proceed Working Jog to N



F. 10m. circle left Working jog



F - E Change direction Working jog








S. 20m Circle right Free jog
S. Working jog

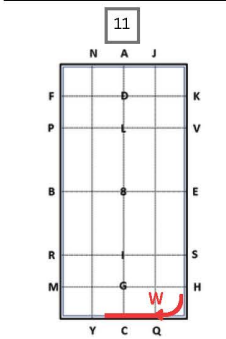
Remuda Trail

Walk - Jog 1A (Trail inside Court)

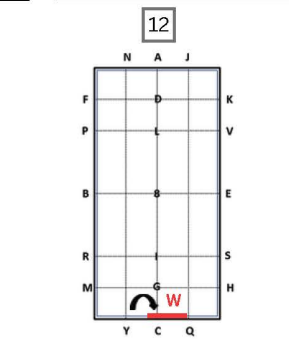
Page 2

Working walk — W
 Free Walk - - - F
 Working Jog — W
 Free Jog - - - F
 Back ← Stop —

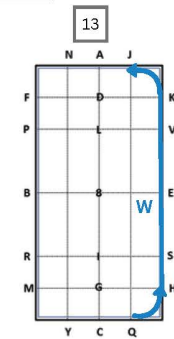
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Barrel 
 Pylons 



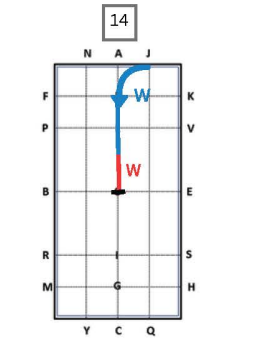
11
Between H and Q Working Walk



12
Before Y Half turn on Haunches Right
 Through the walk



13
Q Working Jog
 Continue to A



14
A. Turn down centerline
B. Stop through the walk. Salute



Cowboy Dressage®

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Call Sheet

1. **A** Stop and Salute. Continue Right hand push rope gate, open and closed
Continue Working Walk
2. **At about N** Turn down Line and develop Working Jog
Obstacle 1 Proceed Working Jog Over Ground poles
3. **Obstacle 2** Stop Through the walk before the Pole. Side pass to the right until clear of pole, continue at the Working Jog around the end of the court to the left
4. **Obstacle 3** Weave through the cones at the Working Jog
5. **Obstacle 4** Working walk through the poles, stop at the end of the poles for 5 seconds.
6. **Obstacle 5** Back through the poles. When clear of the poles half turn on the haunches to the Left. Proceed working walk
7. **Before Mid-line E-8-B** Half circle Left to the rail and develop the Working Jog to N
8. **F** 10 Meter circle Left at the working jog
9. **F-E** Change Direction at the Working Jog, Continue to S
10. **S** 20 Meter circle Right Free jog
S Working Jog
11. **Between H and Q** Develop Working Walk
12. **Before Y** Half turn on the Haunches Right through the working walk
13. **Q** Working jog continue to A
14. **A** Turn down centerline
8 Stop through the walk, Salute.





Cowboy Dressage™ Remuda Trail Walk-Jog 1B (Trail inside court)				NO.	
<u>PURPOSE</u>		<u>REQUIREMENTS</u>		<u>CONDITIONS</u>	
To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		Working Walk 20 M circle Free Jog Free Walk 10 M circle Working Jog Working Jog Stop Free Jog Half turn on Haunches Back		Arena: Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230	
		TEST	DIRECTIVE IDEAS	POINTS	REMARKS
1.	A	Stop and Salute. Continue to Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Quality of walk		
2.	At about N OBT 1	Turn down line to OBT 1. Proceed Working Jog over Ground Poles	Quality of Transition; Straightness and Balance over Poles.		
3.	OBT 2	Stop through walk before pole. Side-pass Right until clear of pole. Develop Working Jog around end of court.	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass		
4.	OBT 3	Weave through cones at the Working Jog	Clear jog rhythm. Bend, shape, and balance through cones.		
5.	OBT 4	Walk Into Poles. Stop at end of poles for 5 seconds.	Quality of transition; Straightness through poles; Stop		
6.	OBT 5	Back through poles. Half Turn on Haunches Left when clear of poles. Proceed Working Walk.	Quality of backup; Quality and balance in TOH; Quality of transition and walk		
7.	Before mid line	Half circle left to the rail and proceed Working Jog to N.	Quality of transition and Jog; Bend in corner		
8.	F	10M Circle Left Working Jog.	Clear jog rhythm. Bend, shape, and size of circle.		
9.	F-E	Change Direction Working Jog.	Quality of Jog; Straightness		
10.	S S	20M Circle Right, Free Jog. Working Jog	Quality of Jog; shape and size of circle; bend.		
11.	Between H and Q	Working Walk	Quality of transition; quality of walk; bend.		
12.	Before Y	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch		
13.	Q	Working Jog Continue to A.	Quality of transition and Jog; bend; Straightness on rail.		
14.	A 8	Turn down centerline. Stop through the walk. Salute.	Clear jog rhythm. Straightness on centerline and stop; Clear walk; Stop		
<i>Exit Arena at Free Walk at A</i>					
COLLECTIVE REMARKS					
Gaits: Freedom and Regularity		x2			
Soft Feel; Refer to definition		x3			
Harmony and Partnership		x2			
Rider: Rider position and effective use of aids		x2			
FURTHER REMARKS					
				Subtotal _____	
				Errors/Penalties (- _____)	
				Total Points _____	

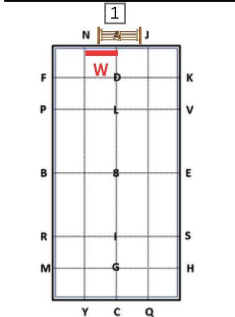
Remuda Trail

Walk- Jog 1B (Trail inside Court)

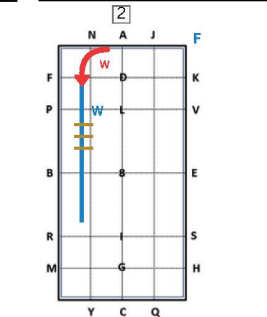
Page 1

Working walk ——— W
 Free Walk - - - - F
 Working Jog ——— W
 Free Jog - - - - F
 Back ← Stop ⊣

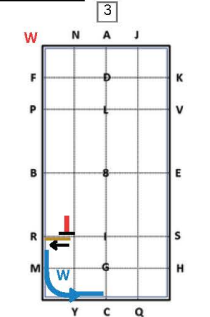
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Pylons 



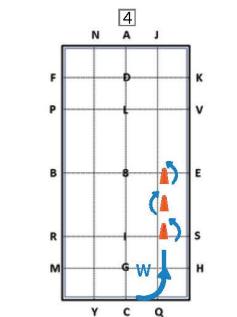
A. Stop and salute
Continue to right hand push gate. Open and close.
Continue Working walk



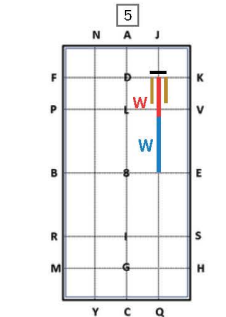
At about N Turn down line to OBT 1
OBT 1 Working jog over the ground poles



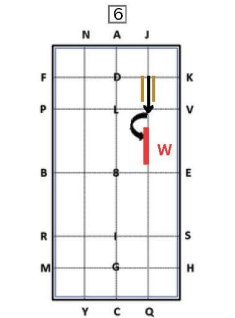
OBT 2. Stop thru walk before pole. Side pass right until clear of pole. Develop Working Jog around end of court



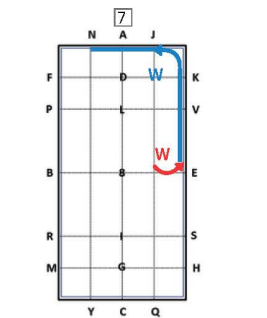
OBT3. Weave thru cones at the working jog



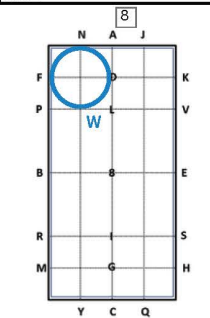
OBT 4. Walk into poles
Stop at end of poles for 5 seconds



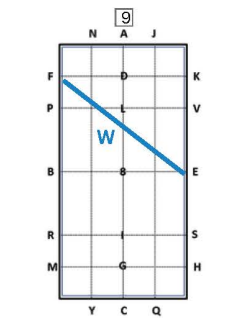
OBT 5. Back thru poles, Half turn on Haunches Left when clear of poles. Proceed Working walk



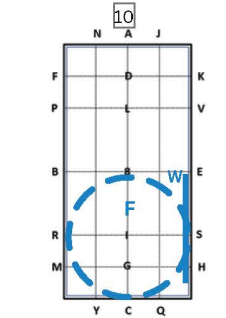
Before Mid Line Half circle left to the rail and proceed Working Jog to N



F. 10m. circle left Working jog



F - E Change direction Working jog







S. 20m Circle right Free jog
S. Working jog

Remuda Trail

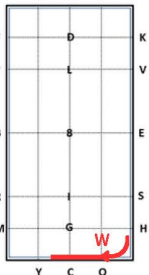
Walk - Jog 1B (Trail inside Court)

Page 2

Working walk — W
 Free Walk - - - F
 Working Jog — W
 Free Jog - - - F
 Back ← Stop ⊣

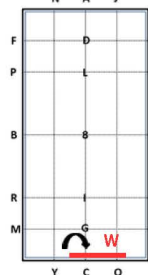
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Pylons 

11



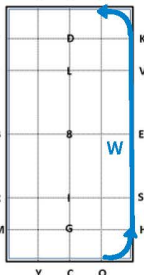
Between H and Q Working Walk

12



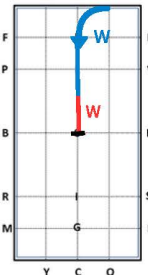
Before Y Half turn on Haunches Right Through the walk

13



Q Working Jog Continue to A

14



A. Turn down centerline
 B. Stop through the walk. Salute



Cowboy Dressage®

Remuda Trail Walk Jog (outside court)

Call Sheet

1. **H** Stop and Salute. Turn Right and continue Working Jog
Obstacle 1 Proceed Working Jog Over Ground poles
2. **Obstacle 2** Stop before the pole through the Working Walk. Side pass to the right until clear of pole, continue at the Working Jog around the end of the court.
3. **Obstacle 3** Weave through the cones at the Working Jog
4. **Obstacle 4** Working walk through the poles, stop at the end of the poles next to the barrel (Table/post). Lift and replace item.
5. **Obstacle 5** Back through the poles. When clear of poles Half Turn on Haunches to the Left. Proceed Working Jog to A.
6. **A** Stop. Right Hand Push rope gate, open and close. Continue Working Walk.
7. **N** Working Jog
8. **F** 10 Meter circle Left at the working jog
9. **F-E** Change Direction at the Working Jog, Continue to S
10. **S** 20 Meter circle Right Free Jog
S Working Jog
11. **Between H and Q** Develop Working Walk
12. **Before Y** Half turn on Haunches Right through the working walk
13. **Q** Working Jog continue to A
14. **A** Turn down centerline
8 Stop through the walk and Salute.

Cowboy Dressage™ Remuda Trail Walk-Jog (Trail OUTSIDE court)				NO.
<u>PURPOSE</u>		<u>REQUIREMENTS</u>		<u>CONDITIONS</u>
To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		Working Walk 20 M circle Free Jog Free Walk Working Jog 10 M circle Working Jog Free Jog Stop Back Rope Gate		Arena: Cowboy Dressage 20m x 40 M Average Time: Maximum Possible Points: 230
TEST		DIRECTIVE IDEAS	POINTS	REMARKS
1.	H OBT 1	Stop and Salute Proceed to Obstacle 1: Working Jog over Ground Poles	Balance in stop; Quality of Transition; Straightness and Balance over Poles.	
2.	OBT 2	Stop through walk at pole. Side-pass Right until clear of pole. Develop Working Jog	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass	
3.	OBT 3	Weave through cones at the Working Jog	Clear walk rhythm. Bend, shape, and balance through cones.	
4.	OBT 4	Walk Into Poles. Stop at end of poles, Lift and replace item.	Quality of transition; Straightness through poles; Stop; Balance in item transfer	
5.	OBT 5	Back through poles. Half Turn on Haunches Left when clear of Poles, Proceed Working Jog.	Quality of backup; Quality and balance in TOH; Quality of transition and Jog	
6.	A	Stop. Right Hand Push Rope Gate, Open and Close. Continue Working walk	Stop; Clear balance and control; Straightness on rail; Quality of walk	
7.	N	Working Jog.	Quality of transition and Jog; Bend in corner	
8.	F	10M Circle Left Working Jog.	Clear jog rhythm. Bend, shape, and size of circle.	
9.	F-E	Change Direction Working Jog.	Quality of Jog; Straightness	
10.	S S	20M Circle Right, Free Jog. Working Jog	Quality of Jog; shape and size of circle; bend.	
11.	Between H and Q	Working Walk	Quality of transition; quality of walk; bend.	
12.	Before Y	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch	
13.	Q	Working Jog Continue to A.	Quality of transition and Jog; bend; Straightness on rail.	
14.	A 8	Turn down centerline. Stop through the walk. Salute.	Clear jog rhythm. Straightness on centerline and stop; Clear walk.	
Exit Arena at Free Walk at A				
COLLECTIVE REMARKS				
Gaits: Freedom and Regularity		x2		
Soft Feel; Refer to definition		x3		
Harmony and Partnership		x2		
Rider: Rider position and effective use of aids		x2		
FURTHER REMARKS				
				Subtotal _____
				Errors/Penalties (- _____)
				Total Points _____

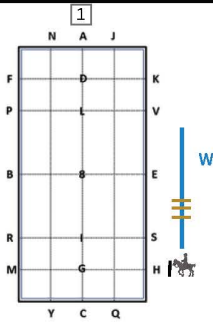
Remuda Trail

Walk- Jog (Trail around Court)

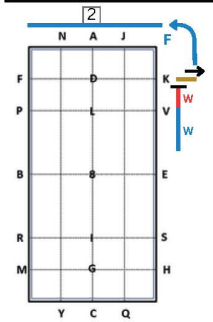
Page 1

Working walk — W
 Free Walk - - F
 Working Jog — W
 Free Jog - - F
 Back ← Stop —

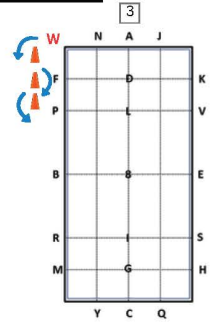
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Barrel 
 Pylons 



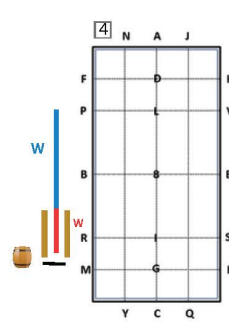
H. Stop and salute
OBT 1. Proceed to Obstacle 1
 Working Jog over poles



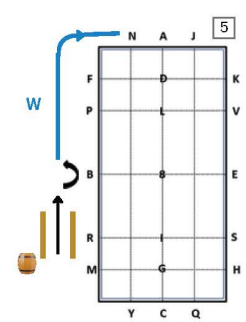
OBT 2. Stop thru walk at poles
 Side pass right until clear of poles
 Develop working jog



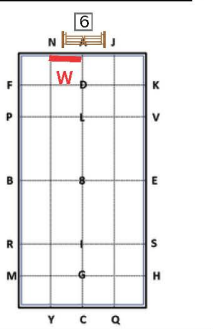
OBT 3. Weave thru cones
 working jog.
 Continue working jog



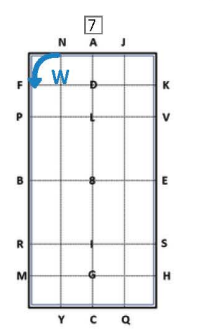
OBT 4. Working Walk into poles,
 Stop next to barrel at end of poles
 Lift and replace bucket



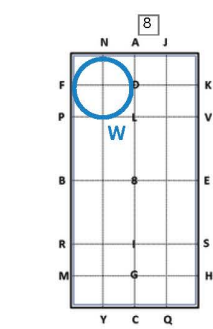
OBT 5. Back thru poles
 Half turn on haunches left
 when clear of poles.
 Proceed working jog



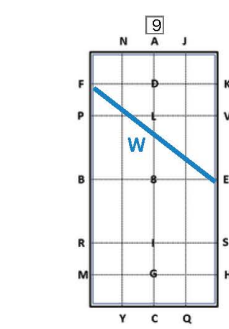
A STOP. Right hand push gate.
 Open and close
 Continue working walk



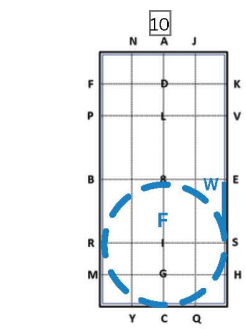
N. Working jog



F. 10m. circle left Working jog



F - E Change direction
 Working jog



Continue Working jog to S
S. 20m Circle right Free jog
S. Working jog



Cowboy Dressage®

Remuda Trail Walk Jog Lope 1A (inside court)













1. **A** Stop and Salute. Continue Right hand push rope gate, open and closed
Continue working walk
2. **At about N** Turn down Line and develop Working Jog
Obstacle 1 Proceed Working Jog Over Ground poles
3. **Obstacle 2** Stop with front feet Over the Pole. Side pass to the right until clear of pole, continue at the Working Lope left lead around the end of the court for at least 4 strides
4. **Obstacle 3** Weave through the cones at the Working Jog
5. **Obstacle 4** Working walk through the poles, stop at the end of the poles next to the barrel (Table/post). Lift item and back to second barrel (Table/post), replace the item.
6. **Obstacle 5** Back until clear of the poles, half turn on the haunches to the Left.
Proceed working walk
7. **Before Midline E-8-B** Half circle Left to the rail and continue at the Free Jog to N.
8. **N** Working Jog
9. **F** 10 Meter circle Left at the working jog
10. **F-E** Change Direction at the Working Jog, Continue to S
11. **S** 20 Meter circle Right Working lope right lead
S Working Jog
12. **Between H and Q** Develop Working Walk
13. **Before Y** Half turn on Haunches Right through the working walk
14. **Q** Free jog continue to A
15. **A** Turn down centerline
8 Stop through the walk and Salute.

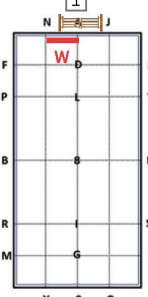
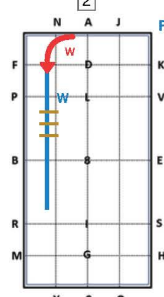
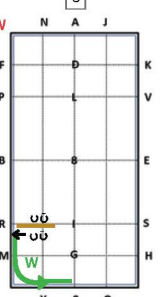
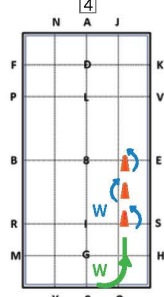
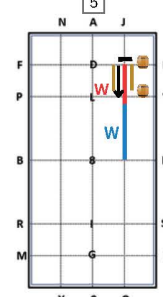
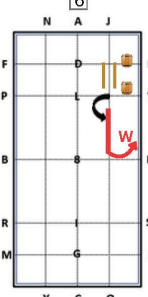
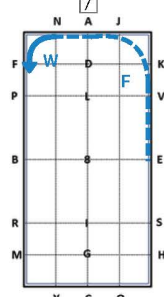
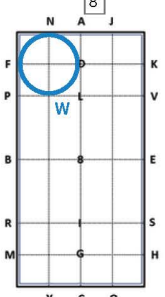
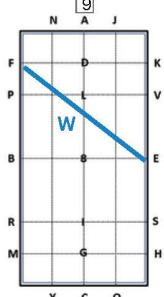
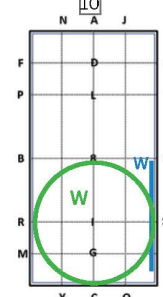
Cowboy Dressage™ Remuda Trail Walk-Jog- Lope 1A (Trail INSIDE of court)				NO.
<u>PURPOSE</u> To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		<u>REQUIREMENTS</u> Working Walk Free Walk 20 M circle Working Lope Working Jog 10 M circle Working Jog Free Jog Stop Working Lope Half Turn on the Haunches Rope Gate Back		<u>CONDITIONS</u> Arena: Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230
	TEST	DIRECTIVE IDEAS	POINTS	REMARKS
1.	A	Stop and Salute. Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Straightness on rail; Quality of walk	
2.	At about N OBT 1	Turn down the Line Continue Working Jog over Ground Poles	Balance in stop; Quality of Transition; Straightness and Balance over Poles.	
3.	OBT 2	Stop with front feet over pole. Side-pass Right until clear of pole, Proceed Working Lope Left Lead for at least 4 strides	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass	
4.	OBT 3	Weave through cones at the Working Jog	Clear jog rhythm. Bend, consistent shape, and balance through cones.	
5.	OBT 4	Walk Into Poles. Stop at end of poles. Lift item, back to second station and replace item.	Quality of transition; Straightness through poles; Stop; Balanced back and item transfer	
6.	OBT 5	When clear of Poles half turn on haunches Left, Continue Working Walk, Before mid line half circle left to the rail	Quality and balance in TOH; Quality of transition and balance in turn	
7.	N	Continue Free Jog to N Working Jog.	Quality of transition and Jog; Bend in corner	
8.	F	10M Circle Left Working Jog.	Clear jog rhythm. Bend, shape, and size of circle.	
9.	F-E	Change Direction Working Jog.	Quality of Jog; Straightness	
10.	S S	20M Circle Right, Working Lope Right Lead. Working Jog	Quality of Jog; shape and size of circle; bend.	
11.	Between H and Q	Working Walk	Quality of transition; quality of walk; bend.	
12.	Before Y	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch	
13.	Q	Free Jog Continue to A.	Quality of transition and Jog; bend; Straightness on rail.	
14.	A 8	Turn down centerline. Stop through the walk. Salute.	Clear jog rhythm. Straightness on centerline and stop; Clear walk.	
<i>Exit Arena at Free Walk at A</i>				
COLLECTIVE REMARKS				
Gaits: Freedom and Regularity		x2		
Soft Feel; Refer to definition		x3		
Harmony and Partnership		x2		
Rider: Rider position and effective use of aids		x2		
FURTHER REMARKS				
				Subtotal _____
				Errors/Penalties (- _____)
				Total Points _____

Remuda Trail

Walk Jog Lope 1A (Trail inside Court)

Page 1

Working Lope 	Gate 
Working walk 	Ground poles 
Free Walk 	Half turn on haunches L/R 
Working Jog 	Barrel 
Free Jog 	Pylons 
Back 	Stop 

 <p>1</p>	 <p>2</p>	 <p>3</p>	 <p>4</p>	 <p>5</p>
<p>A. Stop and salute Continue to right hand push gate. Open and close. Continue Working walk</p>	<p>At about N Turn down line to OBT 1 OBT 1 Working jog over the ground poles</p>	<p>OBT 2. Stop with front feet over pole. Side pass right until until clear of pole. Proceed Working Lope for minimum 4 strides</p>	<p>OBT3. Weave thru cones at the working jog</p>	<p>OBT 4. Walk into poles Stop at end of poles. Lift item back to second station and replace item.</p>
 <p>6</p>	 <p>7</p>	 <p>8</p>	 <p>9</p>	 <p>10</p>
<p>OBT 5. When clear of poles, Half turn on Haunches Left. Continue Working Walk, Before mid line, half circle left to the rail</p>	<p>Continue Free Jog to N N Working Jog</p>	<p>F. 10m. circle left Working jog</p>	<p>F - E Change direction Working jog</p>	<p>S. 20m Circle Working Lope Right Lead S. Working jog</p>

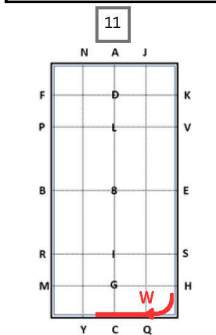
Remuda Trail

Walk Jog Lope 1A (Trail inside Court)

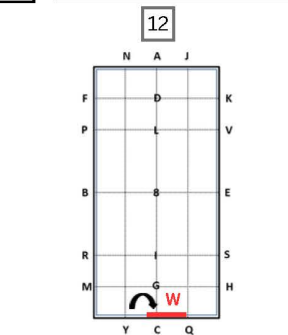
Page 2

Workin Lope — W
 Working walk — W
 Free Walk - - - F
 Working Jog — W
 Free Jog - - - F
 Back ← Stop ⊥

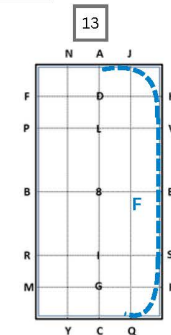
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Barrel 
 Pylons 



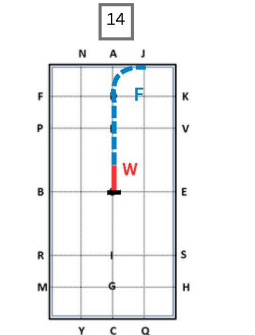
Between H and Q Working Walk



Before Y Half turn on Haunches Right
Through the walk



Q Free Jog
Continue to A



A. Turn down centerline
B. Stop through the walk. Salute



Cowboy Dressage®

Remuda Trail Walk Jog Lope 1B (inside court)

1. **A** Stop and Salute. Continue Right hand push rope gate, open and closed
Continue working walk
2. **At about N** Turn down Line and develop Working Jog
Obstacle 1 Proceed Working Jog Over Ground poles
3. **Obstacle 2** Stop with front feet Over the Pole. Side pass to the right until clear of pole, continue at the Working Lope left lead around the end of the court for at least 4 strides
4. **Obstacle 3** Weave through the cones at the Working Jog
5. **Obstacle 4** Working walk through the poles, stop at the end of the poles. Back 1 handed until clear of poles. Stop and gather reins.
6. **Obstacle 5** When clear of the poles, half turn on the haunches to the Left.
Proceed working walk
Before Midline E-8-B Half circle Left to the rail and
7. Continue at the Free Jog to N.
N Working Jog
8. **F** 10 Meter circle Left at the working jog
9. **F-E** Change Direction at the Working Jog, Continue to S
10. **S** 20 Meter circle Right Working lope right lead
S Working Jog
11. **Between H and Q** Develop Working Walk
12. **Before Y** Half turn on Haunches Right through the working walk
13. **Q** Free jog continue to A
14. **A** Turn down centerline
8 Stop through the walk and Salute.

Cowboy Dressage™ Remuda Trail Walk-Jog- Lope 1B (Trail INSIDE of court)				NO.	
<u>PURPOSE</u>		<u>REQUIREMENTS</u>		<u>CONDITIONS</u> Arena:	
To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.		Working Walk Free Walk 20 M circle Working Lope Working Jog 10 M circle Working Jog Free Jog Stop Working Lope Half Turn on the Haunches Rope Gate Back		Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230	
		TEST	DIRECTIVE IDEAS	POINTS	REMARKS
1.	A	Stop and Salute. Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Straightness on rail; Quality of walk		
2.	At about N OBT 1	Turn down the Line Continue Working Jog over Ground Poles	Balance in stop; Quality of Transition; Straightness and Balance over Poles.		
3.	OBT 2	Stop with front feet over pole. Side-pass Right until clear of pole, Proceed Working Lope Left Lead for at least 4 strides	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass		
4.	OBT 3	Weave through cones at the Working Jog	Clear jog rhythm. Bend, consistent shape, and balance through cones.		
5.	OBT 4	Walk Into Poles. Stop at end of poles. Back 1 handed to end of poles. Stop and gather reins.	Quality of transition; Straightness through poles; Stop; Balanced backup		
6.	OBT 5	When clear of Poles half turn on haunches Left, Continue Working Walk, Before mid line half circle left to the rail	Quality and balance in TOH; Quality of transition and balance in turn		
7.	N	Continue Free Jog to N Working Jog.	Quality of transition and Jog; Bend in corner		
8.	F	10M Circle Left Working Jog.	Clear jog rhythm. Bend, shape, and size of circle.		
9.	F-E	Change Direction Working Jog.	Quality of Jog; Straightness		
10.	S S	20M Circle Right, Working Lope Right Lead. Working Jog	Quality of Jog; shape and size of circle; bend.		
11.	Between H and Q	Working Walk	Quality of transition; quality of walk; bend.		
12.	Before Y	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch		
13.	Q	Free Jog Continue to A.	Quality of transition and Jog; bend; Straightness on rail.		
14.	A 8	Turn down centerline. Stop through the walk. Salute.	Clear jog rhythm. Straightness on centerline and stop; Clear walk.		
<i>Exit Arena at Free Walk at A</i>					
COLLECTIVE REMARKS					
Gaits: Freedom and Regularity		x2			
Soft Feel; Refer to definition		x3			
Harmony and Partnership		x2			
Rider: Rider position and effective use of aids		x2			
FURTHER REMARKS					
				Subtotal _____	
				Errors/Penalties (- _____)	
				Total Points _____	

Remuda Trail

Walk Jog Lope 1B (Trail inside Court)

Page 1

<p>Working Lope — W</p> <p>Working walk — W</p> <p>Free Walk - - - F</p> <p>Working Jog — W</p> <p>Free Jog - - - F</p> <p>Back ← Stop </p>	<p>Gate </p> <p>Ground poles </p> <p>Half turn on haunches L/R </p> <p>Pylons </p>
---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	------------------------------------------------------------------------------------

<p>1</p>	<p>2</p>	<p>3</p>	<p>4</p>	<p>5</p>
<p>A. Stop and salute Continue to right hand push gate. Open and close. Continue Working walk</p>	<p>At about N Turn down line to OBT 1 OBT 1 Working jog over the ground poles</p>	<p>OBT 2. Stop with front feet over pole. Side pass right until until clear of pole. Proceed Working Lope for minimum 4 strides</p>	<p>OBT3. Weave thru cones at the working jog</p>	<p>OBT 4. Walk into poles Stop at end of poles. Back One Handed to end of poles. Stop and gather reins.</p>
<p>6</p>	<p>7</p>	<p>8</p>	<p>9</p>	<p>10</p>
<p>OBT 5. When clear of poles, Half turn on Haunches Left. Continue Working Walk, Before mid line, half circle left to the rail</p>	<p>Continue Free Jog to N N Working Jog</p>	<p>F. 10m. circle left Working jog</p>	<p>F - E Change direction Working jog</p>	<p>S. 20m Circle Working Lope Right Lead S. Working jog</p>

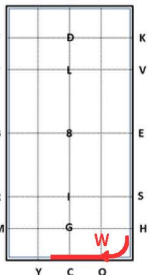
Remuda Trail Walk Jog Lope 1B (Trail inside Court)

Page 2

Workin Lope — W
 Working walk — W
 Free Walk - - - F
 Working Jog — W
 Free Jog - - - F
 Back ← Stop ⊥

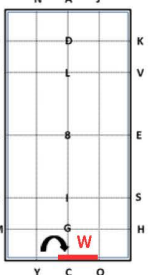
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Pylons 

11



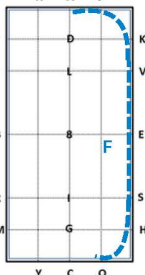
Between H and Q Working Walk

12



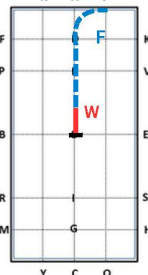
Before Y Half turn on Haunches Right
Through the walk

13



Q Free Jog
Continue to A

14



A. Turn down centerline
B. Stop through the walk. Salute



Cowboy Dressage®

Remuda Trail Walk Jog Lope (outside court)

1. **H** Stop and Salute. Turn Right and continue Working Jog
Obstacle 1 Proceed Working Jog Over Ground poles
2. **Obstacle 2** Stop straddling the Pole (with front feet Over). Side pass to the right until clear of pole, continue at the Working Lope left lead around the end of the court.
3. **Obstacle 3** Weave through the cones at the Working Jog
4. **Obstacle 4** Working walk through the poles, stop at the end of the poles next to the barrel (Table/post). Lift item and back to second barrel (table/Post) and replace item.
5. **Obstacle 5** When clear of the poles, half turn on the haunches to the Left.
Proceed Free Jog to A.
6. **A** Stop. Right Hand Push rope gate, open and close. Continue Working Walk.
7. **N** Working Jog
8. **F** 10 Meter circle Left at the working jog
9. **F-E** Change Direction at the Working Jog, Continue to S
10. **S** 20 Meter circle Right Working lope right lead
S Working Jog
11. **Between H and Q** Develop Working Walk
12. **Before Y** Half turn on Haunches Right through the working walk
13. **Q** Free jog continue to A
14. **A** Turn down centerline
8 Stop through the walk and Salute.

Cowboy Dressage™ Remuda Trail Walk-Jog- Lope (Trail around OUTSIDE of court)					NO.
		<u>PURPOSE</u> To confirm that the horse moves forward in a relaxed, confident manner in all gaits and over basic ranch obstacles while the rider demonstrates an increased ability to ride the horse in harmony with soft feel. The horse demonstrates a greater degree of balance while accepting a soft connection through the bridle.	<u>REQUIREMENTS</u> Working Walk Free Walk 20 M circle Working Lope Working Jog 10 M circle Working Jog Free Jog Stop Working Lope Half Turn on the Haunches Rope Gate Back	<u>CONDITIONS</u> Arena: Cowboy Dressage 20m x 40 M Average Time: 5:45 Maximum Possible Points: 230	
		TEST	DIRECTIVE IDEAS	POINTS	REMARKS
1.	H OBT 1	Stop and Salute Proceed to Obstacle 1: Working Jog over Ground Poles	Balance in stop; Quality of Transition; Straightness and Balance over Poles.		
2.	OBT 2	Stop straddling pole. Side-pass Right until clear of pole, Proceed Working Lope Left Lead	Quality of transitions; Balance of stop in relation to pole; Accuracy of side pass		
3.	OBT 3	Weave through cones at the Working Jog	Jog Transition; Clear jog rhythm. Bend, shape, and balance through cones.		
4.	OBT 4	Walk Into Poles. Stop at end of poles. Lift item, back to second station and replace item.	Quality of transition; Straightness through poles; Stop; Balanced back and item transfer		
5.	OBT 5	Half Turn on Haunches Left when clear of Poles, Proceed Free Jog.	Quality and balance in TOH; Quality of transition and Jog		
6.	A	Stop. Right Hand Push Rope Gate, Open and Close. Continue Working walk	Clear balance and control; Straightness on rail; Quality of walk		
7.	N	Working Jog.	Quality of transition and Jog; Bend in corner		
8.	F	10M Circle Left Working Jog.	Clear jog rhythm. Bend, shape, and size of circle.		
9.	F-E	Change Direction Working Jog.	Quality of Jog; Straightness		
10.	S S	20M Circle Right, Working Lope Right Lead. Working Jog	Quality of Jog; shape and size of circle; bend.		
11.	Between H and Q	Working Walk	Quality of transition; quality of walk; bend.		
12.	Before Y	Half turn on Haunches Right Through the Walk.	Quality of walk; Balance of Turn on Haunch		
13.	Q	Free Jog Continue to A.	Quality of transition and Jog; bend; Straightness on rail.		
14.	A 8	Turn down centerline. Stop through the walk. Salute.	Clear jog rhythm. Straightness on centerline and stop; Clear walk.		
<i>Exit Arena at Free Walk at A</i>					
COLLECTIVE REMARKS					
Gaits: Freedom and Regularity		x2			
Soft Feel; Refer to definition		x3			
Harmony and Partnership		x2			
Rider: Rider position and effective use of aids		x2			
FURTHER REMARKS					
					Subtotal _____
					Errors/Penalties (- _____)
					Total Points _____

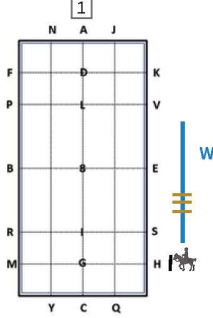
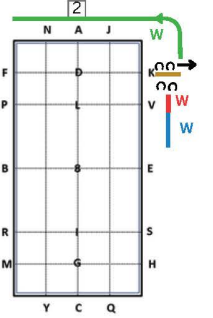
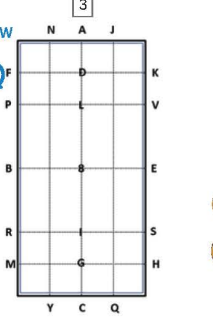
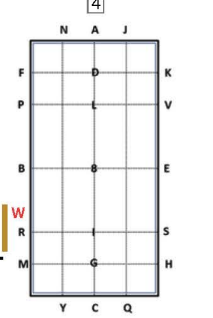
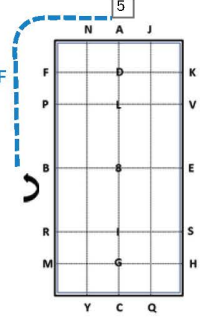
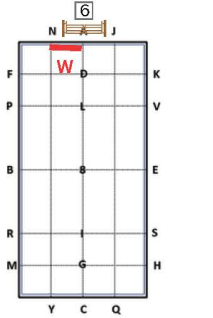
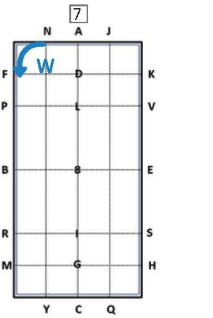
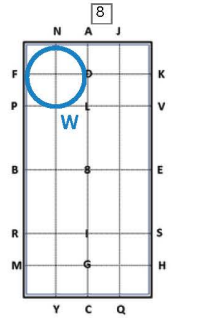
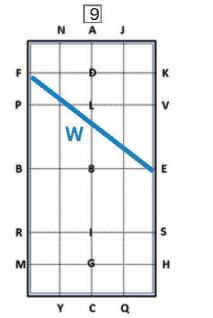
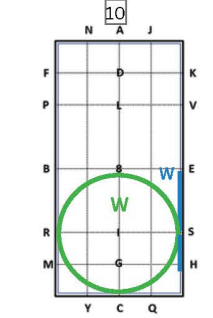
Remuda Trail

Walk- Jog - Lope (Trail around Court)

Page 1

Working Lope — W
 Working walk — W
 Free Walk - - - F
 Working Jog — W
 Free Jog - - - F
 Back ← Stop |

Gate
 Ground poles
 Half turn on haunches L/R
 Barrel
 Pylons

				
<p>H. Stop and salute OBT 1. Proceed to Obstacle 1 Working Jog over poles</p>	<p>OBT 2. Stop over the pole thru the walk Side pass right until clear of the poles Proceed Working lope left lead</p>	<p>OBT 3. Weave thru cones at the working jog</p>	<p>OBT 4. Working Walk into poles. Stop next to barrel at end of poles Lift bucket, back to second barrel and replace bucket</p>	<p>OBT 5. Half turn on haunches left when clear of poles. Proceed Free jog</p>
				
<p>A STOP. Right hand push gate. Open and close. Continue working walk</p>	<p>N. Working jog</p>	<p>F. 10m. circle left Working jog</p>	<p>F - E Change direction Working jog</p>	<p>Continue Working jog to S S. 20m Circle right Working Lope S. Working jog</p>

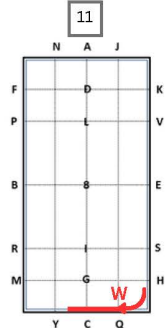
Remuda Trail

Walk - Jog - Lope (Trail around Court)

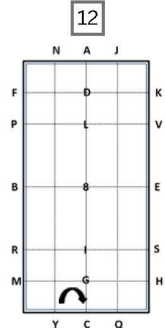
Page 2

Working walk — W
 Free Walk - - - F
 Working Jog — W
 Free Jog - - - F
 Back ← Stop —

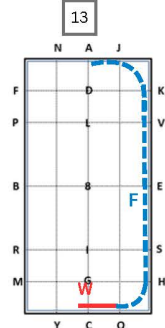
Gate 
 Ground poles 
 Half turn on haunches L/R 
 Barrel 



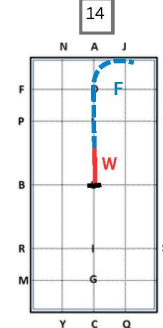
Between H and Q
Working Walk



Before Y Half turn on Haunches Right
Through the walk



Q FreeJog
Continue to A



A. Turn down centerline
B. Stop through the walk. Salute